



NEW ZEALAND



Racing Format:

Classes are replaced by Shortcourse Racing Groups:

Pro1

Class 1 Unlimited Off-rovers and Class 9
Car based race cars.
Unlimited modifications

**Thunder
Trucks**

All truck body classes, Classes 8, 6, 4 & 2

ProLite

All 2WD Stadium Style Trucks that resem-
ble ProLite formula (this field breaks out of
Thunder Trucks if numbers allow)

ProBuggy

Class 3

Challenger

Class C & Class 5

SuperBug

Class 7

Ultra4

UTV Class U

Ultra4Turbo

UTV Class S, Class 10 and all imported
UTV race cars

KiwiTrucks

Class J

Modifieds

Class M

Please Note: Groups with mixed classes
will be handicapped during heat races to
provide close final laps between differing
classes in group. Group make-up may be
adjusted on the day to maintain racer
numbers on the track.

Heat Racing

All race grids are 3 wide.

Each racing Group to have a minimum of
9 cars. Groups with lower numbers will be
handicapped into the closest racing Group
as determined by race organiser. A Group
Rep will be appointed for each racing
Group to assist in keeping numbers above
9 per Group.

First Heat in each Group will be deter-
mined by "Marble Draw" for Grid Position.

Second Heat in the inverse order of the
first grid.

Semi Mains

Third Heat is a "Semi Main". The fastest
finishers, determined by heat 1 and heat
2, to the front with the fastest 6 inverting
their starting order eg: fastest starts at grid
position 6, second fastest on grid 5, third
fastest on grid 4 etc. "Semi Main" to have
more laps based on number of racers. 7
cars in class would get 7 laps. 9 cars in
class 9 laps. No "Semi Main" will be more
than 10 laps.

3 heats per Group (includes "Semi Main").

"B" Main "A" Main

10 lap

15 lap

The top 50% of all racers, with the
exception of SuperBugs, advance directly
to the "A Main" 15 lap feature. The
balance of the field contest the 10 lap "B
Main". The entire SuperBug Field races
the "B Main". The first 5 racers to take the
"B Main" Chequered Flag advance to the
"A Main", with the exception of Super-
Bugs.

The "A Main" grid features the fastest
qualifiers as a reverse grid.

NZ CHAMPs are established from heat
racing results and "Semi Main" results
only.

The "A Main" is a stand alone "Dash for
Cash" trophy grab.

Prize money \$500 for 1st in "A Main".
\$300 for 2nd in "A Main" and \$200 for 3rd
in "A Main".

In the event of a "Photo Finish" the racers
involved will compete head to head in a
two lap shootout. Handicapping may apply
if two differing groups are in the "Photo
Finish".

The top 3 finishers all receive trophies.

The Championship Titles are decided in
the heat racing using results from all heat
race finishes providing points combined,
from both events, to determine NZ
Champions within Groups.

Each racing Group hold same "Mana" as
any other racing Group.

Each Group will create Group NZ1, NZ2
& NZ3 Champions.

Manukau

13 Feb 2021

rain date 14 Feb
major weather event date:
20 Feb, rain date - 21 Feb 2021

27 Feb 2021

rain date 28 Feb
major weather event date:
6 Mar, rain date - 7 Mar 2021

